# The Contribution of Carl Adam Petri to our understanding of 'Computing'

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# What is Modelling ?

Widespread view:

**REALITY** ------ partial function -----> MODEL

but we prefer :

SHARED INFORMAL ====== translation ===== FORMAL MODEL MODEL



C. A. Petri (2005)

SHARED **INFORMAL** ====== translation ===== FORMAL MODEL MODEL contains: requires: **Deductive power Experiences Share-ability Conventions PLANS Definiteness for Preferences** Verification or In constant **Beliefs**, Illusions? Disproof friendly battle **Paradoxes**? **Simple Basis** C. A. Petri (2005)

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# Modelling

Modelling is a translation from a shared informal mental image to a formal mental image

- Deductive power
- Share-ability
- Verification or Disproof-definiteness



Resonances XXth Century Philosophy of Science Bridgman's Operationalism Popper's Neo-empiricism Feyerabend methodological Anarchism and the whole debate that is still going on.



## A different position

Petri is not interested in philosophy of science, in the concept of truth, or in relativizing it

Petri wants to modify 'the way we model' not interpret 'models, as they are currently done' in a relativized way.



# Petri's Forgotten Topics

Our Community has paid, up to now, little attention to these aspects of Petri's work

Few people, out of our community, made efforts to understand it

A small contribution to overcome these shortfalls.

# Interpreting Petri's slides

Knowledge is a social construct

Social knowledge is experiential, conventional, subject to social traditions, individual preferences, or, even, to beliefs and illusory truths.

Sharing knowledge is limited!



# A new view on modelling

Modelling is the way for becoming able to share knowledge without sharing experiences, conventions, social traditions, individual preferences, beliefs and illusory truths.

Sharing as re-producing!



The role of scientific knowledge
Is not telling us the 'true' truth
Neither to tell us the 'best possible' truth

Rather, to make social knowledge shareable, reproducible, falsifiable



# Two examples

Basic mathematical concepts of Petri's combinatorial models

#### Communication disciplines



## Standard mathematics

Our scientific theories are based on equivalence relations, i.e. on relations being reflexive, symmetric and transitive.

Equivalence is the intersection of two partial orders:

a = b iff  $a \le b$  and  $b \ge a$ 



## equivalence

We consider equivalent two indistinguishable observations that tell us that the observed phenomena are indistinguishable

 'Equivalent' can stand for 'equipollent', 'congruent', 'equal', ...



# Relativizing 'equivalence'

Philosophy of science proposes ways of relativizing the truth of equivalence, but does not attack equivalence itself.

Its role seems to give us a ways of considering scientific truth as approximate.



## The observer

But human observations cannot capture the very nature of the phenomenon they observe.

If two observations are indistinguishable, we cannot infer that the observed phenomena are equal.



## **Concurrency relation**

Concurrency relation is reflexive and symmetric but not transitive

Partial order, on its part, is reflexive and transitive, but not symmetric

a co b and b co c =/=> a co c



# Indistinguishability

Indistinguishability is, like concurrency, reflexive and symmetric but not transitive.

Petri's combinatorial models don't need to be relativized.



# Net Theory

Is a theory for modelling without assuming a strong idea of truth

Combinatorial and topological properties, interesting model properties, different levels of net models



# **Communication Disciplines**

A new way to model communication

Beyond Shannon & Weaver's 'Communication Theory'



# Shannon and Weaver's viewpoint

- We are high in the sky, looking at earth
   We see people making and receiving phone calls
- We can see successes and failures, messages flowing, we can measure what happens (noise, duration, ...), ...



# Petri's viewpoint

But we cannot understand the complexity of communication networks, and how we use them.

We need to move from the sky down to the earth, assuming the viewpoint of a person immersed in the communication network.



Within a communication network People, juridical entities, roles, objects, instances, rights, constraints, channels, devices, Routers, protocols 



# **Communication Disciplines**

Synchronization

Addressing

Copying

Composition

Authorization

Delegation

DIPARTIMENTO DI INFORMATICA SISTEMISTICA E COMUNICAZIONE Identification

Naming

Cancelling

Modelling

Valuation

Reorganization

# Disciplines

Discipline as a set of rules regulating phenomena

Discipline as the body of knowledge characterizing a phenomenon



Communication behavior Synchronization Identification

#### Addressing

#### Naming



# **Objects Flowing**





#### Composition



# Roles in the network

### Authorization

#### Delegation



# Managing the network

Modelling

## Valuation

## Reorganization



# Thank you for the attention!

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